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APPLICATION NO.	FILING DATE	FIRST NAMED INVENTOR	ATTORNEY DOCKET NO.	CONFIRMATION NO.	
10/086,620	02/28/2002	David B. Buehler	1027.2.1	1888	
7590 11/26/2003			EXAM	EXAMINER	
Brian C. Kunzler Suite 425		NGUYEN, KIMBINH T			
10 West 100 South			ART UNIT PAPER NUMBER		
Salt Lake City, UT 84101		2671	.		
	DATE MAILED: 11/26/2003		3		

Please find below and/or attached an Office communication concerning this application or proceeding.

		Appli	cation No.	Applicant(s)			
Office Action Summary		10/08	6,620	BUEHLER, DAVID B.			
		Exam	iner	Art Unit			
			nh T. Nguyen	2671			
Period fo	The MAILING DATE of this communication Reply	on appears or	the cover sheet with the o	correspondence address			
THE - External after or	ORTENED STATUTORY PERIOD FOR MAILING DATE OF THIS COMMUNICAT nsions of time may be available under the provisions of 37 SIX (6) MONTHS from the mailing date of this communicate period for reply specified above is less than thirty (30) day period for reply is specified above, the maximum statutory are to reply within the set or extended period for reply will, by reply received by the Office later than three months after the patent term adjustment. See 37 CFR 1.704(b).	FION. CFR 1.136(a). In rition. rs, a reply within the ry period will apply a statute, cause the	no event, however, may a reply be ting e statutory minimum of thirty (30) day and will expire SIX (6) MONTHS from the application to become ABANDONE	nely filed s will be considered timely. the mailing date of this communication. D (35 U.S.C. § 133).			
1)⊠	Responsive to communication(s) filed or	n <u>28 February</u>	<u>2002</u> .				
2a) <u></u> ☐	This action is FINAL . 2b)⊠ This action is non-final.						
3)□	Since this application is in condition for allowance except for formal matters, prosecution as to the merits is closed in accordance with the practice under <i>Ex parte Quayle</i> , 1935 C.D. 11, 453 O.G. 213.						
Disposit	ion of Claims						
4)⊠	4) Claim(s) 1-24 is/are pending in the application.						
	4a) Of the above claim(s) is/are withdrawn from consideration.						
5)	5) Claim(s) is/are allowed.						
6)⊠	☑ Claim(s) <u>1-24</u> is/are rejected.						
• -	Claim(s) is/are objected to.						
8)[Claim(s) are subject to restriction	and/or election	on requirement.				
Applicat	ion Papers						
9)☐ The specification is objected to by the Examiner.							
10)	The drawing(s) filed on is/are: a)[accepted o	r b) objected to by the	Examiner.			
	Applicant may not request that any objection to the drawing(s) be held in abeyance. See 37 CFR 1.85(a).						
	Replacement drawing sheet(s) including the correction is required if the drawing(s) is objected to. See 37 CFR 1.121(d).						
11) The oath or declaration is objected to by the Examiner. Note the attached Office Action or form PTO-152.							
Priority (under 35 U.S.C. §§ 119 and 120						
* (13)	Acknowledgment is made of a claim for All b) Some * c) None of: 1. Certified copies of the priority doctors. 2. Certified copies of the priority doctors. 3. Copies of the certified copies of the application from the International Interna	uments have uments have be priority doc Bureau (PCT ralist of the comestic priority the first sente age provisional priority prio	been received. been received in Applicat uments have been receive Rule 17.2(a)). certified copies not receive y under 35 U.S.C. § 119(cence of the specification of application has been receive y under 35 U.S.C. §§ 120	ion No ed in this National Stage ed. e) (to a provisional application) r in an Application Data Sheet. ceived. and/or 121 since a specific			
Attachment(s)							
2) Notice	ce of References Cited (PTO-892) ce of Draftsperson's Patent Drawing Review (PTO-9 mation Disclosure Statement(s) (PTO-1449) Paper			(PTO-413) Paper No(s) Patent Application (PTO-152)			

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DETAILED ACTION

1. Claims 1-24 are pending in the application.

Claim Rejections - 35 USC § 103

- 2. The following is a quotation of 35 U.S.C. 103(a) which forms the basis for all obviousness rejections set forth in this Office action:
 - (a) A patent may not be obtained though the invention is not identically disclosed or described as set forth in section 102 of this title, if the differences between the subject matter sought to be patented and the prior art are such that the subject matter as a whole would have been obvious at the time the invention was made to a person having ordinary skill in the art to which said subject matter pertains. Patentability shall not be negatived by the manner in which the invention was made.
- 3. Claims 1-5, 13, 15, 20 and 21 are rejected under 35 U.S.C. 103(a) as being unpatentable over Kaufman et al. (5,442,733).

Claim 1, Kaufman et al. teaches a method of recursive ray casting (col. 1, lines 12-20), the method comprising: providing a ray bundle (family of rays) of a selected position, direction(col. 9, lines 57-65) and size (varying sizes to suit the features of the scene; col. 1, lines 67-68); conducting a proximity test of a selected proximity at the selected position (col. 18, lines 36-41); and advancing the ray bundle a first casting distance (short distance) when the proximity test is negative (opaque), col. 12, lines 55-65). Kaufman does not teach advancing the ray bundle a first casting distance (short distance) when the proximity test is negative; however, Kaufman teaches depending the size of the cubic frame buffer, the voxels move in either negative or positive direction along any axis (col. 11, lines 10-12). Therefore, it would have been obvious to one of ordinary skill in the art at the time the invention was made to utilize the proximate test

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for provide advancing ray casting distance, because it would improve performance when tracing scene of higher complexity (col. 12, lines 60-65).

Claims 2, 3, Kaufman et al. discloses the first casting distance corresponds to the selected proximity; the size of the ray bundle corresponds to the selected proximity (col. 13, line 56 through col. 14, line 2). Claims 4, 5: advancing a second casting distance when the proximity test is positive, retreating a second casting distance when the proximity test is positive (col. 11, lines 7-10). Claim 13: accessing a list of proximate objects (proximity indicator; col. 18, lines 36-41).

Claim 15, the rationale provided in the rejection of claim 1 is incorporated herein.

Claims 20, 21, Kaufman et al. teaches a collision tester configured to receive a ray position and provide a second hit signal indicating whether the ray position to is on or within the graphical object (traversing sight ray) (abstract); a ray caster configured to advance the ray position (col. 15, lines 56-67).

4. Claims 6-10, 12, 14, 17 are rejected under 35 U.S.C. 103(a) as being unpatentable over Kaufman et al. (5,442,733) in view of Lathrop (6,597,359).

Claims 6-10, Lathrop teaches subdividing the ray bundle into child bundles when the proximity test is positive (col. 2, lines 52-57); traversing and subdividing until each child bundle is a single ray (col. 3, lines 8-43); partitioning along the largest ray bundle dimension (complex object or root address); partitioning along each ray bundle dimension; combining child bundles(leaf) of a subdivided ray bundle when the proximity test of the ray bundle is negative (empty; col. 7, lines 63-67). Claim 12, Lathrop teaches accessing a distance grid (x distance; col. 15, lines 52-67). Claim 17, Lathrop teaches

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the pixel set is defined by an area selected from a scan line span, a rectangle, and a triangle (col. 14, line 65 through col. 15, line 20). It would have been obvious to one of ordinary skill in the art at the time the invention was made to incorporate the subdivision hardware for ray tracing as taught by Lathrop into the ray tracing of Kaufman, because performing the hierarchical space subdivision technique, it would provide fast and accurate image rendering (col. 3, lines 66-67).

Claim 14. the rationale provided in the rejection of claims 1-7 is incorporated herein.

5. Claims 11 and 19 are rejected under 35 U.S.C. 103(a) as being unpatentable over Kaufman et al. (5,442,733) in view of Jennings, III (6,430,589).

Claim 11 and 19, Jennings, III teaches testing Boolean flags (fig. 8); the bundle caster comprises at least one register file, each register file thereof coupled to an ALU (col. 15, lines 16-24). It would have been obvious to one of ordinary skill in the art at the time the invention was made to incorporate the testing flag as taught by Jennings, III into the ray tracing of Kaufman ,because it would provide an arithmetic engine for video frame rendering (col. 6, lines 57-60).

6. Claims 16, 18, 23 and 24 are rejected under 35 U.S.C. 103(a) as being unpatentable over Kaufman et al. (5,442,733) in view of Sowizral et al. (6,445,391) and Greene et al. (5,579,455).

Claim 16. Sowizral et al. an occlusion detector operably connected to the bundle caster (software occlusion culling; col. 1, lines 56-67), the occlusion detector configured to receive a pixel set descriptor and a minimum z-depth. Sowizral does not teach z-min;

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however, Greene et al. teaches x-min values is the nearest depth value in the covering depth element (col. 17, lines 36-40). It would have been obvious to one of ordinary skill in the art at the time the invention was made to incorporate the z buffer as taught by Greene into occlusion detector of Sowizral for providing the finest level in the covering depth element, because using z-min elements, it would permit a possible definitive determination of visibility (col. 17, lines 21-23). Claim 18, Sowizral teaches the occlusion detector is configured to operate at a lower depth resolution than the bundle caster (fig. 6).

Claims 23 and 24, Greene et al. teaches ray casting connects to occlusion, the occlusion detector comprises: a z-buffer configured to store an occlusion depth for each of a plurality of pixels (col. 3, lines 56-61), the occlusion depth being a low resolution representation of pixel depth (z pyramid; col. 3, lines 61-67; col. 5, lines 45-67); a register configured to receive a pixel set descriptor describing a set of pixels including a minimum depth for the set; and a comparator configured to access the z-buffer and compare the minimum depth with the occlusion depth for each pixel within the set of pixels (col. 10, lines 45-67). It would have been obvious to one of ordinary skill in the art at the time the invention was made to incorporate the z buffer as taught by green into the ray caster of Kaufman, because using ray casting and z buffering, it would improve visibility algorithm in order to significantly speed up the rendering of 3D scenes (col. 3, lines 49-52).

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7. Any inquiry concerning this communication or earlier communications from the

examiner should be directed to Kimbinh Nguyen whose telephone number is (703)

305-9683. The examiner can normally be reached (Monday- Thursday from 7:00 AM

to 4:30 PM and alternate Fridays from 7:00 AM to 3:30 PM).

If attempts to reach the examiner by telephone are unsuccessful, the examiner's

supervisor, Mark Zimmerman, can be reached at (703) 305-9798.

Any response to this action should be mailed to:

Commissioner of Patents and Trademarks

Washington, D.C. 20231

Or faxed to:

(703) 872-9314 (for Technology Center 2600 only)

Hand-delivered responses should be brought to Crystal Part II, 2121 Crystal Drive,

Arlington, VA, Sixth Floor (Receptionist).

Any inquiry of a general nature or relating to the status of this application or

proceeding should be directed to the Technology Center 2600 Customer Service Office

whose telephone number is (703) 306-0377.

November 25, 2003

Combonds Mayer

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Kimbinh Nguyen

Patent Examiner AU 2671